



Photo 1: A standard lunchbox can be converted into a powerful computer with the SB180.

BUILD THE SB180 SINGLE-BOARD COMPUTER

PART 2: THE SOFTWARE

BY STEVE CIARCIA

*This computer reasserts 8-bit computing
in a 16-bit world*



The SB180 computer system represents the state of the art in 8-bit systems (for detailed specifications of the SB180, see last month's Circuit Cellar column). It also elevates the power-per-square-inch ratio to a new high (see photos 1 through 6). However, much of the hardware's potential would be wasted if the software were not as advanced. This month, I'll continue my discussion of the SB180 with emphasis on the DOS (disk operating system).

I began with some general ideas about what the software should do. I wanted a DOS, but it had to accommodate the new 3½-inch disk drives as well as older 5¼- and 8-inch units. A primary requirement was that it needed to be compatible with the most widespread "8-bit" DOS, CP/M 2.2. However, it needed to be free of the many restrictions and quirks of CP/M 2.2 and should represent a step forward in the logical development of operating systems.

The operating system and its utilities should not be separately developed and then stitched together, like a crazy quilt, but they instead should be developed concurrently so that they use a consistent command structure. Finally, since it is a Circuit Cellar project, the system must facilitate a high degree of user customization. It must

be flexible enough to operate at 100 percent of the system's potential in one application, yet it must allow a terminal to be connected and a user to interact with it even if no disk drives are connected in another application.

ADVANCED FEATURES OF THE HD64180

From a programming point of view, the HD64180 microprocessor resembles its predecessor, the Z80, but also executes 10 additional instructions. The mnemonic names of these instructions are SLP, MLT, INO, OUTO, OTIM, OTIMR, OTDM, OTDMR, TSTIO, and TST.

The SLP instruction puts the microprocessor into a "sleep" mode that uses little power; it would not be used in a DOS situation but is available for use in a user's own programs.

The MLT instruction is an impressive feature of the HD64180. It multiplies two 8-bit quantities and results in a 16-bit product. Again, this instruction is not usually used in operating-system software.

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Steve Ciarcia (pronounced "see-ARE-see-ah") is an electronics engineer and computer consultant with experience in process control, digital design, nuclear instrumentation, and product development. He is the author of several books about electronics. You can write to him at POB 582, Glastonbury, CT 06033.

The remaining instructions perform functions like block output with increment, decrement, and repeat; input or output of any register to an immediate I/O (input/output) port address; and nondestructive AND logic operations on the various registers.

I/O ports, and immediate data.

This last group of eight instructions would be convenient for use in a DOS based on an HD64180 microprocessor. Most of these instructions could be used in accessing the on-chip peripheral hardware like the asynchro-

nous RS-232C ports or the memory-management unit (MMU).

MATING HARDWARE AND SOFTWARE

I eventually found an operating system that met these challenging requirements in the Z-System from Echelon Inc. of Los Altos, California. The Z-System is compatible with programs that run under CP/M 2.2 and contains a multitude of improvements. The Z-System and its utilities were developed together in a common environment and share a common command structure. The system utilities can be used together in different ways to create new, powerful commands.

The system is adaptable, with several of the utilities being menu-driven. It even has menu processors that allow you to personalize the entire operating system to whatever level of sophistication you require. Best of all, extensive amounts of the source code to the system will be made available to those users who have the knowledge and desire to customize the system at the fundamental levels.

As I explained last month, better and faster microprocessors mean absolutely nothing if they are bound by inefficient operating systems. The SB180 with the Z-System is an unbeatable combination that seriously challenges the advertising-hyped credibility of 16-bit computers.

INTRODUCTION TO THE SOFTWARE

The most visible component of the Z-System is the command processor, called ZCPR3. It is the most visible component because ZCPR3 acts as the user interface to the rest of the operating system: interpreting commands, loading programs that are to be executed, and more.

ZCPR3 is more than just a command processor; it is also more than 70 utility programs, all of which make use of the special features of the environment provided by ZCPR3. These utilities can be used together in many ways to create new system commands

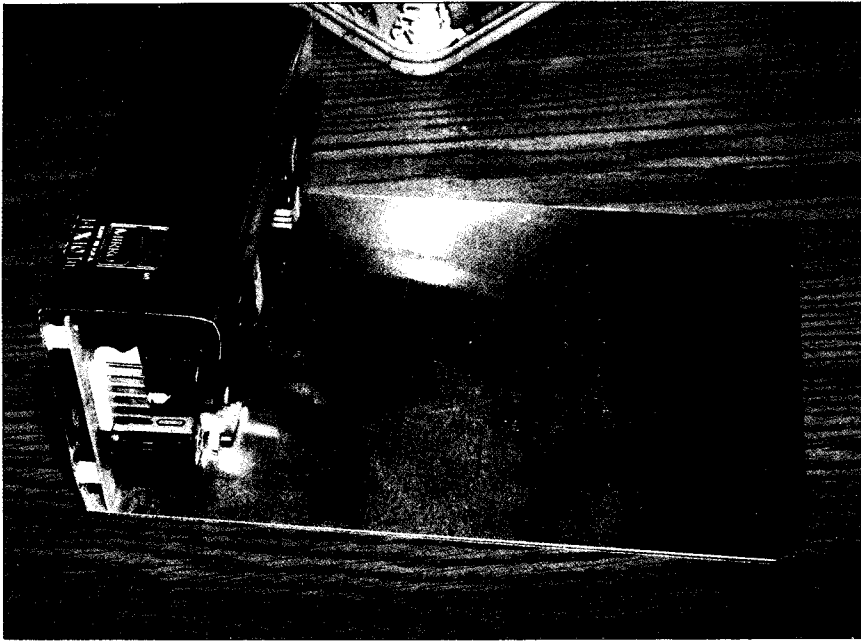


Photo 2: A section of an aluminum cake pan is cut and bent to form a support for a small switching power supply.

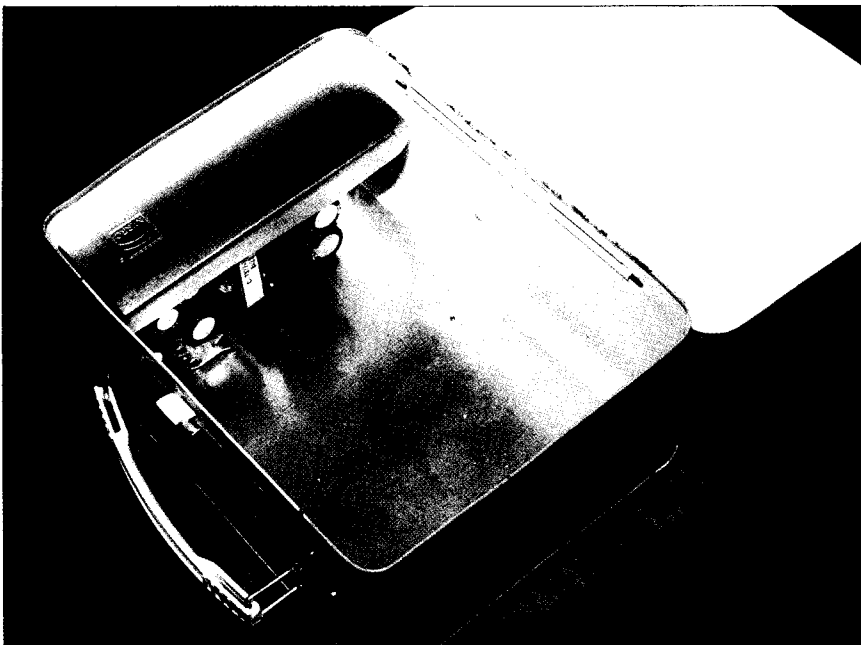


Photo 3: The power supply is installed in the corner of the lunchbox.

to accomplish more powerful tasks. It is similar to UNIX in the way that individual programs can be combined to make a single new program.

DOS ARCHITECTURE

First, I'll define some terms. An *application program* is one that is not an intrinsic part of the operating system. Examples of this are WordStar or the ZCPR3 utilities. A *user area* is a way of partitioning the storage capacity of a disk and was originated in CP/M 2.2. Up to 32 user areas are on each disk drive; only user areas 0 through 15 are usually accessible. *Transient program area* (TPA) is the segment of memory, beginning at address 100 hexadecimal, where application programs are loaded by the command processor. A *file type* refers to the file's intended use and is indicated by the last 3 characters of a filename. In the Z-System, a filename has a total of 11 characters. (As an example, the filename FILE-NAME.TYP has the file type TYP.)

Figure 1 outlines the memory map of the SB180 software environment.

ZCPR3

To understand ZCPR3, you need an understanding of what a command processor is. A minimum definition is that it acts as the interpreter between you and the rest of the operating system. A command processor is the component of the operating system that prompts you for a command and then attempts to execute it.

ZCPR3 does everything mentioned above and much more. One of its most powerful features is its ability to act as an interpreter for application programs that want to generate operating-system-level commands, not just for the user. This means that programs like the ZCPR3 utilities can generate new commands that are then fed to the operating system and processed as though you had typed the command at the console.

Another aspect of ZCPR3 that needs to be understood is the concept of system segments. Six system segments are in a fully implemented ZCPR3 system. A system segment is a file that is loaded into a predeter-

mined area of memory.

The ZCPR3 command processor and utilities can call upon a system segment to perform a function or provide information. Memory-resident segments can be overlaid with a new segment at any time, providing the

ZCPR3 command processor and utilities with extended functions.

ENVIRONMENT DESCRIPTOR

The first, and most important, segment is the Environment Descriptor
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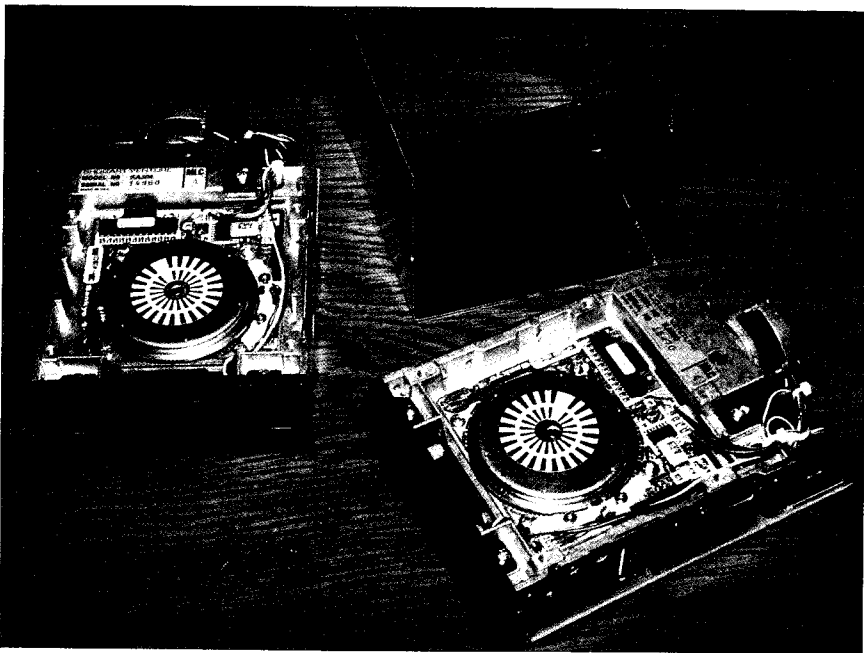


Photo 4: Another section of cake pan is bent into a "U" shape and drilled to support two 3½-inch disk drives.

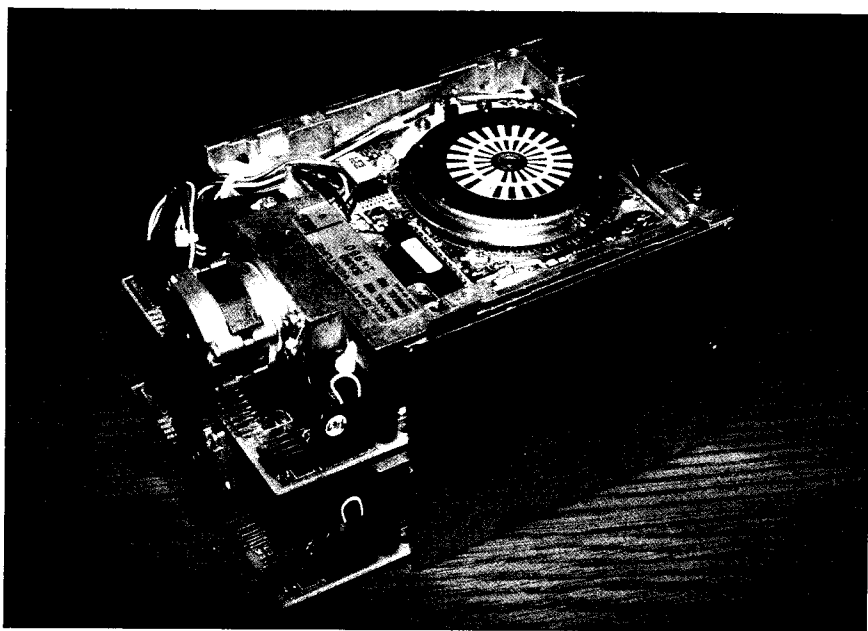


Photo 5: The disk drives are installed in the cake-pan housing.

(ENV), which occupies addresses 0FE00 through 0FEFF hexadecimal in the memory map (see figure 1). [Editor's note: The addresses in this article are in hexadecimal.] Because of the many possible choices in exactly how ZCPR3 can be implemented, ENV "describes" how that particular ZCPR3 implementation is configured. The ZCPR3 command processor and utilities use the information supplied by the ENV to determine the CPU (central processing unit) clock rate, number of disk drives installed in the system, where the other system seg-

ments can be found in memory, and more. When the Environment Descriptor segment is stored in a disk file, the file type is ENV.

NAMED DIRECTORY

The next segment is the Named Directory (NDR). In the memory map, NDR occupies addresses 0FC00 through 0FCFF. This segment also supplies information to the ZCPR3 command processor and utilities, as ENV does.

The NDR segment assigns symbolic names to disk drives and user areas of the system. This means that a name

like BASIC may become associated with a particular user area on a disk drive. The ZCPR3 command processor and utilities will then refer to that disk drive and user area whenever a command is executed that contains the directory name BASIC. This gives you the ability to assign names to specific sections of your disk drives, which you can easily reassign by loading a new NDR segment. The file type of a file containing a Named Directory segment is NDR.

RESIDENT COMMAND PACKAGE

The Resident Command Package (RCP) segment is a collection of sub-routines that extend the intrinsic commands of the operating system. An intrinsic command is a routine that resides in memory and that can be executed without disturbing the TPA. As an example in the CP/M 2.2 environment, the DIR command is an intrinsic command, but the STAT command (which loads the STAT.COM program into the TPA and therefore disturbs the TPA) is not.

In the software supplied with the SB180, the intrinsic commands that reside in the ZCPR3 command processor are GO, SAVE, GET, and JUMP. The intrinsic commands added by the RCP are CP, ERA, TYPE, LIST, P (PEEK), POKE, PROT, and REN. As you see, the RCP adds many commands. Additional commands are available within an RCP, but the RCP segment must fit within a 2K-byte area of memory. The above commands make it just a few bytes short of this limit.

If you include another command, you would have to disable one of the existing commands in order for the RCP to fit into its assigned area. In the memory map, the RCP occupies addresses 0F200 through 0F9FF. The file type of a file containing a Resident Command Package segment is RCP.

FLOW CONTROL PACKAGE

The Flow Control Package (FCP) resides between addresses 0FA00 and 0FBFF. It is unique to ZCPR3; no comparable feature is found in any

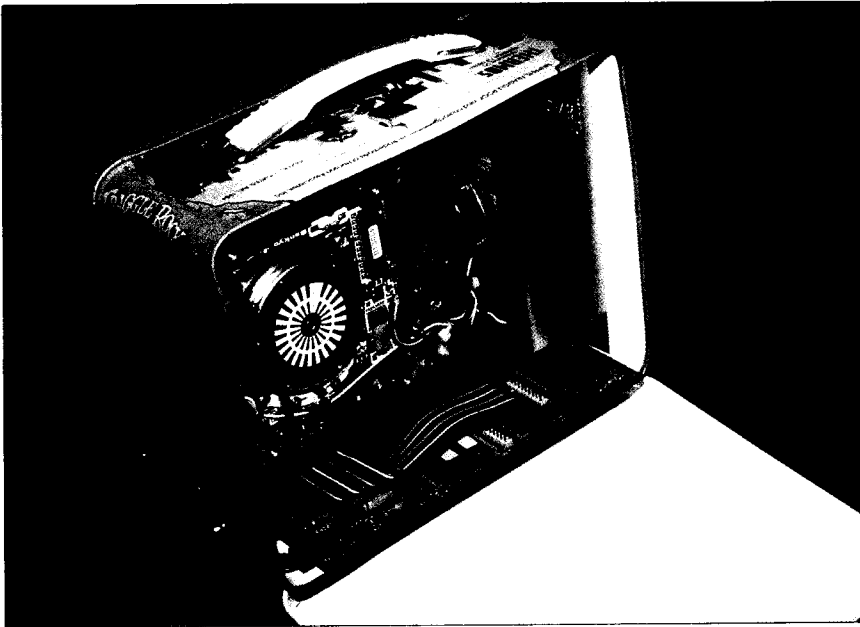


Photo 6: The side of the lunchbox is cut out so that the drives protrude, and the drive assembly is bolted to the power-supply bracket. The SB180 is installed underneath, and cables are run for power and disk drives.

Listing 1: An example of the flow commands in a possible STARTUP.COM alias. Only if the operator responds with a "Y" in step 4 will the MDSK // command in step 5 be executed (which will initialize the RAM disk). This is handy for rebooting the system after a program crash and preserving the contents of the RAM disk.

Command	Comments
1: LDR SYS.RCP,SYS.FCP,SYS.NDR,SYS.Z3T;	Load system segments
2: WHEEL SYSTEM;	Set wheel byte
3: ECHO SHOULD THE RAM DISK BE INITIALIZED?;	Ask question
4: IF INPUT;	Get yes or no
5: MDSK //;	If yes, initialize RAM disk
6: FI	Terminate IF (ENDIF)

other microcomputer operating system. The FCP adds conditional testing to operating-system-level commands.

An example of conditional testing is the IF...THEN...ELSE statement in high-level languages like BASIC. The FCP gives the ZCPR3 command processor this testing capability. It is not usually used while you are entering commands at the console, but you can take full advantage of it in batch-processing operations. The file type of a file containing a Flow Control Package segment is FCP.

To understand how the flow commands are useful, you must first know about the ZCPR3 flow state, which is either true or false. While the flow state is true, the ZCPR3 command processor will execute all commands. If the flow state is false, the ZCPR3 command processor will ignore all commands except ELSE and FI.

The IF command is capable of setting the flow state to either true or false. The IF command can evaluate a number of tests: the existence of a file on disk, whether or not a file is empty, the state of the wheel byte (explained in detail later), and more.

A good example of how to use the IF command is shown in listing 1. ZCPR3 allows you to nest the IF/ELSE/FI (ENDIF) flow commands up to eight levels deep.

INPUT/OUTPUT PACKAGE

The Input/Output Package (IOP) segment acts as a traffic cop in routing input and output to and from peripheral devices. The print spooler supplied with the SB180 is an example of an IOP. Other IOPs let you set up programmable function keys or capture characters in a disk file that are normally sent to the console or list device.

The IOP occupies addresses 0EC00 through 0F1FF in the memory map, and the file type of a file containing an Input/Output Package segment is IOP.

TERMINAL CAPABILITIES

The Terminal Capabilities (TCAP) segment is actually contained within the

(continued)

RAM Disk (192K bytes)	3FFFF Hex
ZCPR3 External Stack	0FFFF Hex
ZCPR3 Multiple Command Line Buffer	0FFD0 Hex
ZCPR3 Environment	0FF00 Hex
TCAP Descriptor Segment	0FE80 Hex
ZCPR3 Wheel Byte	0FE00 Hex
ZCPR3 External Path	0FDF4 Hex
ZCPR3 External File Control Block	0FDF4 Hex
ZCPR3 Message Buffers	0FDD0 Hex
ZCPR3 Shell Stack	0FD80 Hex
ZCPR3 Named Directory Segment	0FD00 Hex
ZCPR3 Flow Control Package Segment	0FC00 Hex
ZCPR3 Resident Command Package Segment	0FA00 Hex
ZCPR3 Input/Output Package Segment	0F200 Hex
SB180 BIOS (Basic Input/Output System)	0EC00 Hex
ZRDOS Disk Operating System	0DA00 Hex
ZCPR3 Command Processor	0CC00 Hex
TPA (Transient Program Area)	0C400 Hex
Page 0 Buffers and Reserved Locations	00100 Hex
	00000 Hex

Figure 1: The memory map of the SB180's software system, as initially configured. You can modify the system to meet your own needs.

Environment Descriptor segment, although it can be loaded independently. It resides at addresses OFE80 through OFEFF in the memory map. Information stored here describes characteristics of your terminal, specifically the strings that invoke the terminal's clear screen, cursor addressing, highlight on/off, and other functions.

Also stored in this segment are the codes generated by any arrow keys on the terminal. The ZCPR3 command processor and utilities use this information to enhance interaction with you, by offering flashy displays and using the arrow keys for various functions. The important thing to understand about the TCAP segment is that it is easily changed if you attach a different terminal. Because the ZCPR3 utilities refer to the segment for their information, they do not need to be changed as well. This feature can be described as terminal independence. The file type of a file containing a Terminal Capabilities segment is Z3T.

OTHER ZCPR3 CONCEPTS

The path, originally incorporated in ZCPR2, is a ZCPR3 concept that provides a tremendous amount of flexibility. The path lets ZCPR3 search other directories (disk drives and user areas) if the program or file to be invoked is not in the active directory.

An example: The path is set up for ZCPR3 to search (in the following order) the current drive and user area, drive A/user area 0, and drive A/user area 15. When you issue a command that is not an intrinsic command, the ZCPR3 command processor begins searching for the file of that name in the current drive and user area. If the file is found, it is loaded and executed. However, if the file is not found, the path instructs the ZCPR3 command processor to continue the search at drive A/user area 0. Again, if the file is found, it is loaded and executed. If the file is not found, the ZCPR3 command processor searches drive A/user area 15. Once again, if the file is found, it is loaded and executed. The SB180 software allows up to five levels of search.

The flexibility derives from the fact that the path is, like the system segments, changeable at any time. What this means to you is that your frequently invoked programs can be stored in a specific drive and user area, usually A15, and can be invoked from any currently active drive and user area without needing to specify the disk drive, as long as the path points to the appropriate directory.

The path is also used by many of the ZCPR3 utilities. For example, the Help utility will search along the path when looking for HLP files.

THE WHEEL

The last important component of ZCPR3 that I should describe is the wheel byte, which resides in the distribution software for the SB180 at address OFDFF. If the RAM (random-access read/write memory) at that address contains a zero value, the wheel byte is considered reset (off); if the address contains a nonzero value, the wheel byte is considered set (on).

The wheel byte functions as a security system. All the intrinsic ZCPR3 commands can be set up so that they check the status of the wheel byte before they execute. This is ideal for situations where a security function is necessary, like a public computerized bulletin-board application. If "dangerous" commands like ERA (erase files) are set up to check the wheel byte, and a user who does not have wheel privileges attempts to use ERA, all that will happen is that the message "No Wheel" will be displayed.

Several ZCPR3 utilities will function only if the wheel byte is set on; otherwise, they abort immediately. Also, both intrinsic commands and a utility program let you manipulate the status of the wheel byte; both require a password to operate.

THE ZCPR3 UTILITIES

All ZCPR3 utilities (there are more than 70) are included in the full SB180 software package (a subset is included with the boot disk only). See the "Z-System Utilities" text box on page 93. About 20 percent of the utilities cor-

respond to intrinsic commands. Consequently, if you elect to omit, for example, ERA as an intrinsic command, you can use the ERASE.COM utility to perform the same function.

ZCPR3 utilities all share many common features, the most significant of which is that they reference the Environment Descriptor segment to determine information about the system configuration, e.g., to determine the location of the Terminal Capabilities segment or the Named Directory segment. However, since the Environment Descriptor segment is not necessarily located at the same addresses in every ZCPR3 configuration, the ZCPR3 utilities must be installed for that particular configuration. This is an easy task because, as you might surmise, a ZCPR3 utility will do it for you! (Note that the software supplied with the SB180 does not require this installation; it is preinstalled for the memory map of the SB180 default configuration.)

Finally, if you get lost, you can always find help. A help screen for any of the ZCPR3 utilities can be called by invoking it with a command-line parameter of //, so that LDR // as a command calls up a help screen for the LDR utility. Other command-line options are usually preceded by a single slash or a space character.

SHELLS AND ALIASES

To understand the concept of a shell, think of your computer system as an onion. It is made up of various layers of software and hardware, with the microprocessor at the very center. The outermost, and visible, layer would be an application program like WordStar. When WordStar is executing you are presented with its displays, and the computer will process your input in accordance with the commands of WordStar. When you exit WordStar, the outermost layer of the onion is removed and you see the next inner layer, which is the ZCPR3 command processor. If you looked deeper, you would see ZRDOS as the next layer, then the BIOS (basic input/output system).

While each layer has its own ap-

pearance and commands, it has to rely on deeper layers to execute these commands. A shell is an additional layer that fits between the application-program layer and the ZCPR3 command processor. A shell can present its own displays and process your input in accordance with its own commands, and it relies on the ZCPR3 command processor (the next deeper layer) to actually execute the commands. A common use of a ZCPR3 shell is that of a translator between you and the ZCPR3 command processor that converts single keystrokes you type to command sequences that are then executed by the ZCPR3 command processor.

Finally, a ZCPR3 shell can be nested. Multiple layers of shells can be simultaneously active, with only the outermost layer visible to you. This gives one shell the capability of invoking another shell. After the second shell is finished executing, control is returned to the shell that invoked it. A shell knows how and when to return to itself.

An alias is a .COM (executable binary program code) file created by the Alias program that contains one or more commands that are to be placed in the multiple command line buffer and then executed. Command strings can be built into an Alias program and then invoked by a single command. This is an impressive and powerful feature of ZCPR3.

As a simple example, you create numerous files with file types of BAK, HEX, and SYM, which are no longer required. Rather than repetitively entering the commands ERA *.BAK, ERA *.HEX, and ERA *.SYM, an alias named CLEANUP.COM is created. CLEANUP.COM contains the commands ERA *.BAK, ERA *.HEX, and ERA *.SYM. When CLEANUP.COM executes, it places its command string into the ZCPR3 command line buffer, and then the ZCPR3 command processor executes those commands, erasing the files specified.

Aliases can be considerably more powerful than this example because they are the technique used under

(continued)

Z-SYSTEM UTILITIES

The following is a list of some of the more interesting Z-System utilities. Keep in mind that there are more than 70 utilities in all, so this is just a small sample to give you an idea of the capabilities available.

AC: This stands for archive/copy. This utility copies a file from one directory to another, with the option of copying only files that have been modified since last archived.

CLEANDIR: Clean directory removes all deallocated references to files on the disk and sorts the remaining active filenames in either ascending or descending order. Used often, and you're nearly guaranteed a successful **UNERASE** (see below).

CONFIG: This menu-based utility is used to configure BIOS parameters like I/O port speeds, set up the printer as serial or parallel, alter the number of CPU wait states, and more. (This utility was written specifically for the SB180.)

DPROG: This is a device-programming utility that is capable of sending predefined byte sequences to peripheral devices like printers and terminals.

FINDF: Find file searches for a file or files in all disks and user areas of the system and reports their location(s).

HELP: Invokes the help subsystem. Entering **HELP ZCPR3** will invoke the ZCPR3 on-line documentation. Other help information can be created with a text editor and displayed using this utility. (This utility uses the TCAP system segment to enhance its displays.)

HELPCHK: This utility checks files to be used with the **HELP** program for proper structure and syntax.

MENU: This utility invokes the menu subsystem under ZCPR3. Menu files can be created with a text editor according to the instructions in the help file. This is a Z-System shell. (This utility also uses the TCAP system segment.)

PAGE: This utility sends the contents of a file or files to the console for view-

ing. The data is "paged," filling only one screen at a time and then waiting for the operator to strike a key. (Also uses TCAP.)

PWD: The print working directories utility shows currently available named directories.

SHOW: This is a menu-oriented display of the status of the ZCPR3 environment, which includes all system segments, the path, and more. (Also uses TCAP.)

TCMAKE: This menu-oriented utility allows creation of TCAP system-segment files in case your terminal is not already handled by the SB180 system. (An associated utility, **TCHECK**, checks TCAP system-segment files for errors in structure or syntax.)

UNERASE: Does just what its name implies; it allows the recovery of accidentally deleted files if run immediately after the deletion. Usually successful if **CLEANDIR** is run frequently.

VFILER: This is an extremely useful utility to manipulate files in various ways, such as sending contents to printer, displaying on console, copying, unsqueezing, etc. Command entry occurs merely by pointing to the filename and selecting a command. **VFILER** can be personalized with up to 10 additional user-determined commands.

Z3INS: Use this utility to install all ZCPR3 utilities if any changes are made in the location or structure of the ZCPR3 system. The supplied utilities are already installed for the SB180 environment but will need to be reinstalled if the system is reconfigured in any way.

ZAS: A relocating macro assembler.

ZCPR3 to create new commands, using whatever other programs that may exist on disk in different ways to add easily invoked powerful functions. Aliases support nesting of other aliases within their command string and also support parameter substitution so that programs invoked by an alias can be fed parameters specified when the alias is invoked, in a fashion similar to Digital Research's SUBMIT.COM utility. This parameter substitution allows the command sequence contained in the alias to operate on different filenames or with different options.

ZRDOS AND BIOS

ZRDOS is the core of the SB180 operating system. It occupies space in the memory map from 0CC00 to 0D9FF. ZRDOS, like the CP/M 2.2 BDOS (basic disk operating system), creates the standard virtual machine that application programs are written for. This lets software vendors write one version of a software package, which will execute on more than one type of hardware configuration. The virtual-machine environment is provided via standardized system functions, such as sending a character to the console or checking the status of the list device. The CP/M 2.2 BDOS contains 39 functions; ZRDOS provides these same functions, thereby maintaining compatibility, and adds four more.

Two aspects of ZRDOS are visible to you in comparison with CP/M 2.2. The major significant difference of ZRDOS is that when a new disk is placed in

a disk drive, it is not necessary to type Control-C to log in the new disk, as in CP/M 2.2. The other difference is improved error messages. Instead of the cryptic Bdos Err on A:, you see Read Error on A:, which is much more meaningful. ZRDOS also includes file archive handling compatible with CP/M Plus and MP/M, which can be used to make automatic backup copies of a file that has been changed. ZRDOS also recognizes what are known as wheel-protected files and does not allow modification to those files unless the wheel byte is set.

The BIOS for the SB180 handles several important functions not found in most computers and uses the on-chip hardware of the HD64180 to the fullest. It was written specifically for the SB180, with emphasis on rapid and efficient code. Disk operations are extremely quick in comparison with other machines.

The SB180 BIOS resides between addresses 0DA00 and 0EBFF in the memory map. Like the BIOS in any microcomputer, its function is to act as the interface between the software and hardware. Another way of saying this is that, because different hardware configurations may be used, a certain part of the operating-system software exists that is specially customized for that hardware configuration. Because of the customization of the BIOS, the same DOS can function on many different computer types, despite the fact that there may be significant differences between the machines.

The BIOS is responsible for interfacing all peripheral devices like floppy disks and video terminals that are used on a computer to the standard virtual-machine environment created by the operating-system software.

For example, an application program requests ZRDOS to send a character to the console. ZRDOS is the same no matter what machine it is operating on and has no way of knowing which I/O port address the console might be found at, or anything else about the console. Yet it does know that the request has to do with I/O, and ZRDOS passes this request to the BIOS to send the character to the console. Finally, the BIOS is the component that actually transmits the character to your terminal, because it has been configured to know that the "console" is actually a terminal connected to I/O port number two. This example shows how the peripheral devices attached to the machine (console attached to I/O port number two) are interfaced to the software of the machine (request to output a character to the console).

The SB180 BIOS incorporates this type of standard software/hardware interfacing and several special features. The most important feature is the integrated RAM disk. The upper 192K bytes of the memory can be set up by the BIOS to be used as an extremely fast file-storage device, which, to application programs and the operating system, looks like disk drive M. This integrated RAM disk is a powerful tool, one that gives the SB180 an incredible performance advantage. One of the two direct-memory-access controllers (DMACs) of the HD64180 is dedicated to the RAM disk, providing the best performance possible.

Table 1 lists programs that have been tested to run in the software environment of the SB180. The programs listed are not the only programs that will run; they represent all that was available to be tested.

It is important to understand that, although the Z-System is compatible with programs designed to run under CP/M 2.2, it is a case of upward compatibility. This means that these pro-

Table 1: A list of programs tested and known to be compatible with the SB180's operating system.

MicroPro:	WordStar 3.0, WordMaster, MailMerge, StarIndex, SuperSort
Microsoft:	Multiplan, Macro-80, BASIC-80, BASIC compiler
Digital Research:	MAC, SID, ZSID, CB-80, Pascal/MT +
Sorcim:	SuperCalc2
Ashton-Tate:	dBASE II
Borland International:	Turbo Pascal 2.0
Manx:	Aztec C 1.05g
CompuView:	Vedit
Others:	T/Maker III, The Word Plus, Punctuation and Style, MIX, Modem7, MDM7, MEX, BDS C, C/80

grams usually cannot use most of the advanced features of the Z-System but simply perform as they would in the environment they were intended for. Programs written for CP/M 2.2 can benefit from some aspects of the Z-System, but other aspects of the Z-System cannot be utilized.

STARTING THE SYSTEM

Two modes of operation are available when starting the system. The first mode is the SB180 monitor. It will be invoked if the computer is powered on without floppy-disk drives connected or if disk drives are connected but no disk is in drive A. The monitor has its own command set to perform such functions as examining and changing the contents of memory, transmitting and receiving byte values to and from the I/O ports, and more.

The monitor software resides in the on-board system EPROM (erasable programmable read-only memory) and is used for debugging the system hardware and as a bare-bones operating system for SB180 users who have not added floppy-disk drives. If the system is used in this way, simply strike the Return key so that the monitor can determine the console's data-transmission rate. (A listing of the monitor commands was provided last month.)

The second mode of operation involves attaching one to four floppy-disk drives (3½-, 5¼-, or 8-inch) to the appropriate drive connector on the SB180 and simply placing a disk that has the operating system on it into drive A and powering on, or resetting, the system.

This is referred to as cold booting and loads the operating system into the SB180's memory. Several messages are displayed in the process of cold booting, most of which are originated by the ZCPR3 utility LDR.COM. When the system has completed the cold-boot process, you are presented with the system prompt, which is `A0:BASE>` if you are using the distribution software. The system is now ready to accept your commands.

The cold-boot process has many stages. An important one is the execu-

tion of the STARTUP.COM program. The SB180 operating system searches for the STARTUP.COM program as the last step of the cold-boot process, and if it is found, it is executed. STARTUP.COM is created by the Alias program, and its major role in the cold-boot process is to load the ZCPR3 system segments by placing the command `LDR SYS.ENV,SYS.RCP, SYS.FCPSYS.NDR` into the multiple command line buffer.

This is not the only role of the program. You can easily customize STARTUP.COM so that whenever the computer goes through the cold-boot process, an additional series of commands are executed automatically. Because each disk can have its own personalized STARTUP.COM, it is possible to create turnkey systems for specific applications. Disks could be set up specifically for word processing by using STARTUP.COM to automatically load and execute WordStar, or for a turnkey database operation. An unattended remote-access computerized bulletin board could have a STARTUP.COM set up so that if power failed and then was restored, all the needed commands to start the system again would be executed. The STARTUP.COM concept gives you a great deal of flexibility and convenience.

RAM-DISK INITIALIZATION

The RAM disk is an exciting feature of the SB180. It will improve system performance many orders of magnitude when used. Like all RAM disks, it has some characteristics that should

not be overlooked. The RAM disk, unlike a floppy disk, does not retain its contents when power is removed, so you must be sure to make floppy-disk copies of files used in the RAM disk. It is quite possible to use aliases to make the process convenient, so that when you edit a file that resides in the RAM disk, it is automatically copied onto a floppy disk at the conclusion of the edit session.

The SB180 BIOS is written to *not* initialize the RAM disk when a cold boot is performed. This is so that when the Reset button of the computer is activated, the RAM-disk contents are retained. You may need to use the Reset button if a buggy program goes into an endless loop, and it is nice to reset the computer without losing the contents of the RAM disk!

A utility program called MDSK (the command is `MDSK /I`) is used to initialize (format) the RAM disk. It is important that MDSK /I not be used in the STARTUP.COM alias, because this will destroy the contents of the RAM disk whenever the Reset button is used. An alternative is to use the flow commands of ZCPR3 to query the user, so that the STARTUP.COM alias may perform the command or not, depending on the user's response.

CHANGING THE DRIVE/USER AREA

The Z-System accepts the generic commands found in both MS-DOS and CP/M for changing the currently active disk drive. For example, to select the B drive as active, simply

(continued)

Table 2: The different floppy-disk formats that can be processed with the SB180 BIOS and their associated storage capacities. You do not need a conversion program to format, read, or write these formats (tpi=tracks per inch; dsdd=double-sided double-density; ssdd=single-sided double-density).

Format	tpi	Sides	Capacity per disk
SB180 native	96	2	782K bytes (dsdd)
SB180 native	48	2	386K bytes (dsdd)
Hitachi QC-10	48	2	286K bytes (dsdd)
Kaypro 2	48	1	191K bytes (ssdd)
Ampro	48	1	188K bytes (ssdd)
Osborne 1	48	1	183K bytes (ssdd)

type B: To select the integral RAM disk, type M:. When a drive is selected as active, it becomes the default drive. In other words, it is where programs and files will be searched for first, unless specified otherwise by the user or application program.

These generic commands are actually a subset of the commands available under the Z-System to select the active disk and user area. Two major types of commands are available under the Z-System for this purpose: the DU: form and the DIR: form. Both forms are recognizable by the trailing colon character.

The SB180 BIOS can automatically recognize different floppy-disk formats, so exchange of disks with dissimilar formats becomes easy. See table 2 for a list of supported formats. To change to a disk of different format, you may have to type Control-C.

The DU: form is made up of two components. D is a disk drive, and the acceptable range for it is A through P. U is a user area, and its acceptable range is 0 through 15. Thus, DU: forms of A0:, B6:, and M15: are allowed, but forms like Z0: or G33: are invalid. So, to move to the A2: drive/user area, simply type A2:. Another way of using the DU: form is to realize that the D and U are optional. This means that forms such as 3: and A: are valid.

The DIR: form is derived from the Named Directory system segment, which associates a symbolic name with a specific drive and user area. A directory name is up to eight characters in length. For instance, if the symbolic name ROOT is defined in the Named Directory segment as being associated with A15, and if you type ROOT:<cr> at the system prompt, A15 will be selected as active.

To have the list of defined directory names printed for you, use the PWD (print working directories) utility. The default configuration of the SB180 system software allows 14 directory names to be defined, but this number can be changed (see the "User Customization" section).

A characteristic of the DIR: form is

that a password can be associated with a directory name. The password can be up to eight characters in length and is also defined in the Named Directory segment. If you type a DIR: form that is passworded, a prompt of PW? is presented, and if the proper password is not entered, you are not allowed to enter that directory. (Note that the DU: form, if enabled, allows password-free access to that directory. To make the DIR: passwords come into full force, reconfigure the system to not accept the DU: form.)

SECURE SYSTEMS

The SB180 system software has been configured with a minimal amount of security. This was done because most users will probably not be in a situation where public access to their SB180 will be allowed.

However, the system does possess extensive options for security. If you intend to use the SB180 as a public-access computerized bulletin board, you can reconfigure the software into a more secure system. For example, you could deny use of the ERA command to "ordinary" users.

I previously discussed how the DU: form of changing the active disk drive and user area bypasses any passworded Named Directory entries. In a secure system, the DU: form may be disabled, so that the only way to refer to any other area would be to use the DIR: form. Then, because the DIR: form requires a password if one has been defined, critical areas of the system can be password-protected.

These changes are implemented by editing the source code supplied with the system to set the new options and then merging the changes into the operating-system software.

USER CUSTOMIZATION

You can customize a number of other areas in the SB180 system software. The first is the BIOS, using the CONFIG utility.

The BIOS source code is included in the full software package to make easy installation of significant changes in the hardware-configuration information. The assembler, ZAS, lets you

regenerate the operating system into new and different forms. An example is if you want to rewrite your RCP so that some of its commands will respond to the wheel byte. Another example is expansion of the Named Directory system segment to handle more than 14 directory names.

Although some of the above examples require programming knowledge, a great degree of customization can be done without specific programming knowledge through the use of Alias programs and the shell utilities.

The STARTUP.COM alias is a likely candidate for personalization. It is normally executed only when the system does a cold boot. When using the SB180 for word processing, I use a STARTUP.COM command sequence that automatically copies the files I will be using to the RAM disk. Once the files I am using are copied into the RAM disk, execution of commands is nearly instantaneous. Having STARTUP.COM automatically place the appropriate files in the RAM disk to gain the benefit of the speed of access can be used in many other areas besides word processing.

SUPPORT

A full set of manuals are included with the SB180 operating-system software. This includes manuals for ZAS, ZDM, EDIT, ZRDOS, and some SB180 utilities. Documentation for the ZCPR3 utilities and ZCPR3 itself are included in the HLP files.

EXPERIMENTERS

As always, I try to support the computer experimenter by rewarding diligence. If you build the SB180 from scratch, send me a picture and I'll send you a copy of the BIOS and the ROM monitor on disk (SB180 double-sided double-density format) at no charge, provided it is for your personal use.

If you build, buy, or otherwise assemble an SB180 system, I'd like to know about it. I will be designing expansion boards for the SB180 (the first one is a 300/1200-bps modem) and can notify you of them in advance of

publication. In addition, having your name will greatly simplify the organization of any users groups that might arise.

The SB180 is a fully supported Circuit Cellar project. I have arranged for the hardware to be available in kit or assembled form, and I contracted with Echelon Inc. to write the BIOS and integrate it into the operating system. Echelon has telephone technical assistance available and also has affiliations with more than 40 public remote-access bulletin-board systems, called Z-Nodes. Z-Nodes are located throughout the nation, and there may be one in your area. You can find ZCPR3 utility-program updates and informative newsletters about the Z-System on a Z-Node for the price of a phone call.

IN CONCLUSION

This has been a big project, even though it's only a small board. Sports cars have a lbs/HP rating. It's too bad there isn't an MPS/sq. in. rating that could be used to truly compare the capabilities of the SB180 to other computers.

Like the Z8 and 8052, the HD64180 has joined the Circuit Cellar preferred processor list, and you can expect it to be well supported with a variety of expansion peripheral devices. A hard-disk controller and modem are currently in the works. As soon as I figure out how to design them and gather together the software people who know how to glue it together, I'll let you know. Until then, I'll just keep plinking along with simple projects like home controllers, intelligent terminals, and voice-recognition systems. My PC board designer needs a vacation.

CIRCUIT CELLAR FEEDBACK

This month's feedback is on page 388.

NEXT MONTH

I'll build a single-chip 1200-bps modem. ■

Special thanks to Tom Cantrell, Frank Gaudé, Merrill Lathers, Dave McCord, Joe Wright, and the people at Custom Photo and Design Inc. and

Tech Circuits Inc. for their contributions to this project.

Editor's Note: Steve often refers to previous Circuit Cellar articles. Most of these past articles are available in book form from BYTE Books, McGraw-Hill Book Company, POB 400, Hightstown, NJ 08250.

Ciarcia's Circuit Cellar, Volume I covers articles in BYTE from September 1977 through November 1978. *Volume II* covers December 1978 through June 1980. *Volume III* covers July 1980 through December 1981. *Volume IV* covers January 1982 through June 1983.

The following items are available from

The Micromint Inc.
25 Terrace Dr.
Vernon, CT 06066
(800) 635-3355 for orders
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1. SB180 computer board with 256K bytes of RAM. Complete with user's manual and ROM monitor.

assembled and tested . . . SB180-1, \$369
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2. SB180 boot disk. Z-System DOS with limited utilities and BIOS. Provided on one 5¼-inch SB180-format double-sided double-density disk SB180-10, \$49

3. Z-System, including ZRDOS, ZCPR3, an editor and utilities, ZAS assembler, BIOS source, and ZDM debugger. Complete with manuals. Provided on four 5¼-inch SB180-format double-sided double-density disks. SB180-20, \$190

4. HD64180 chip (6 MHz) with data manual and 12.288-MHz XTAL \$50

5. BYTE readers' special. Complete SB180 computer board with 256K bytes of RAM, user's manual, ROM monitor, and all the software listed in item 3. (Available through December 31, 1985.)

assembled and tested . SB180-1-20, \$499
complete kit SB180-2-20, \$479

All boards are complete with the exception of the 50-pin 8-inch drive and 44-pin expansion headers, which are not populated. They are optionally available. Printer, power, disk, and terminal cables are available separately. Call for pricing.

Please include \$10 (\$7 less on item 4) for shipping and handling in the continental United States, \$18 elsewhere. Connecticut residents please include 7.5 percent sales tax.

To receive a complete list of Ciarcia's Circuit Cellar project kits, circle 100 on the reader-service inquiry card at the back of the magazine.